

Layer::Layer

```
classDiagram
    class Layer {
        Layer()
    }
    class ActivationLayer["Layer::ActivationLayer< A >"]
    ActivationLayer --|> Layer
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box with a black border containing the text "Layer::Layer". Below it is a gray rectangular box with a black border containing the text "Layer::ActivationLayer< A >". A blue arrow points vertically from the top center of the gray box to the bottom center of the white box, indicating that "Layer::ActivationLayer< A >" inherits from "Layer::Layer".

Layer::ActivationLayer< A >